The Physics of Complexity nonlinear science

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# keywords

- Linear / Nonlinear
- Topology
- Singularity

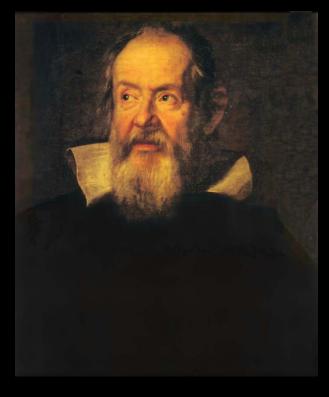
Z. Yoshida, *Nonlinear Science ---the challenge of complex systems* (Springer, 2009)

## Galileo's Natural Philosophy

"Philosophy is written in this grand book, the universe ... It is written in the language of mathematics"

• Observation=Measurement: object → vector

The realm of science: linear space



Galileo Galilei (1565-1642) (portrait by J. Sustermans)

## Descartes' discourse on methods

• Clarity and distinctness by *Reductionism* 

• Dualism , Parallelism

• Objectivity / Subjectivity



René Descartes (1596-1650) (Louvre Museum)

# Phenomenologists' criticism

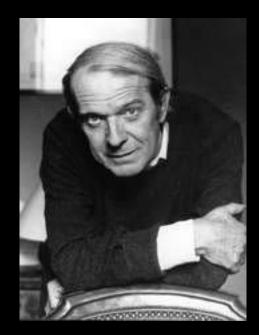
- Galileo's natural philosophy replaced the universe by a "fiction" written in mathematical language.
- "Theories" have *hidden* the diversity and complexity of the real world.



Edmund Husserl (1859-1938)

## Structuralists' criticism

What is the *a priori* of recognition/description analysis?



Gilles Deleuze (1925-1995)

rhizome

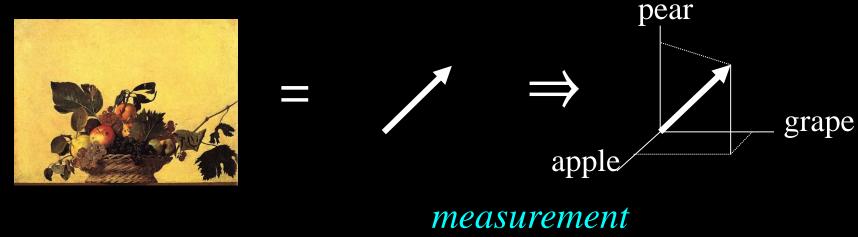
Jacques Derrida (1930-2004)

déconstruction

## "Vector"

# composition/ decomposition

- "state" = "vector" (in a Hilbert space)
- "measurement" = "parameterization"



= *decomposition* 

Linear space (vector space) = the realm of theoretical fiction

• Proportionality law:

1 apple :  $\$100 \rightarrow 3$  apples: \$300

• Nonlinearity = "scale-consciousness"

1 apple :  $\$100 \rightarrow 30000$  apples: \$3000000?

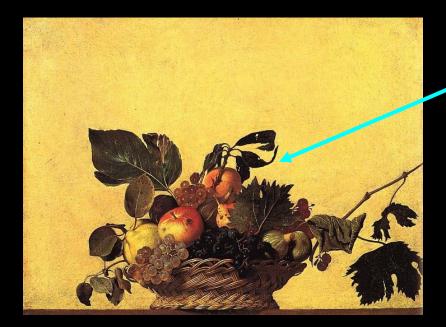
How is the unit price determined?

The connection with the real world is recovered.

Nonlinearity = Complexity = Reality

## Basis = Scale

#### **Measurement (parameterization)**



$$= \begin{pmatrix} 3 \\ 2 \\ 2 \end{pmatrix}$$

Scale = Unit = Basis = {1 apple, 1 grape, 1 pear}

# Topology = Perspective (of scale)

• Object is subject to the scale of "interest"



#### • Connection of multi-scales: scale hierarchy

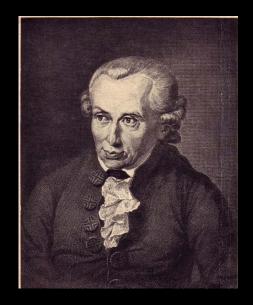


# Ding an sich (thing in itself)

Observation  $\rightarrow$  "phenomenon"

What we can measure = "change"

"mode" of phenomenon → thing quantization "singularity"



Immanuel Kant (1724-1804)

(Steel engraving by J. L. Raab, after a painting by Döbler)

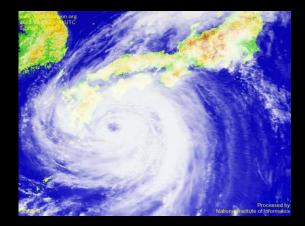
# What is VORTEX ?

• A universal phenomenon, ranging from nature to society

• <u>topological charge</u>  $\rightarrow$  quantized structures

• <u>plasma</u> = matter (flow) vortex + EM vortex

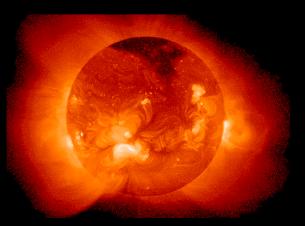
### vortexes in nature



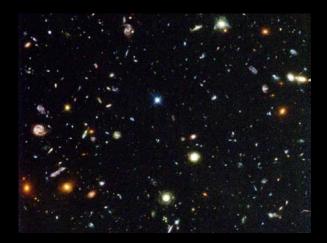
http://agora.ex.nii.ac.jp/



Photo by K. Okano

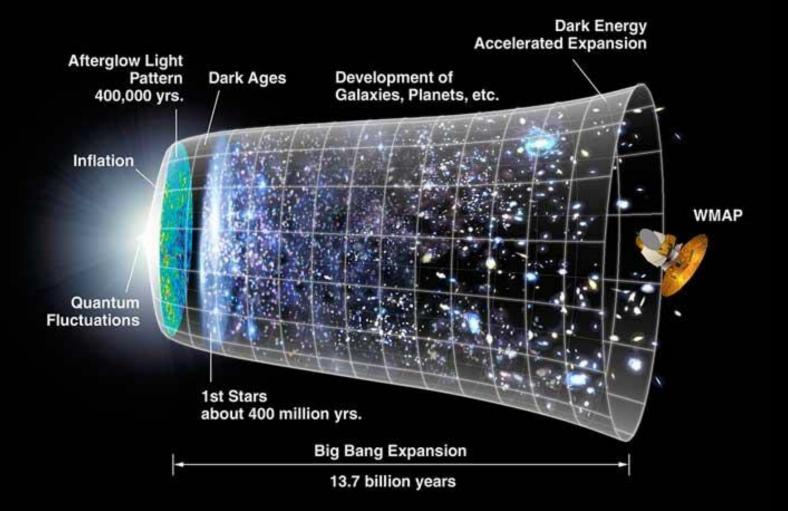


http://solar.physics.montana.edu/



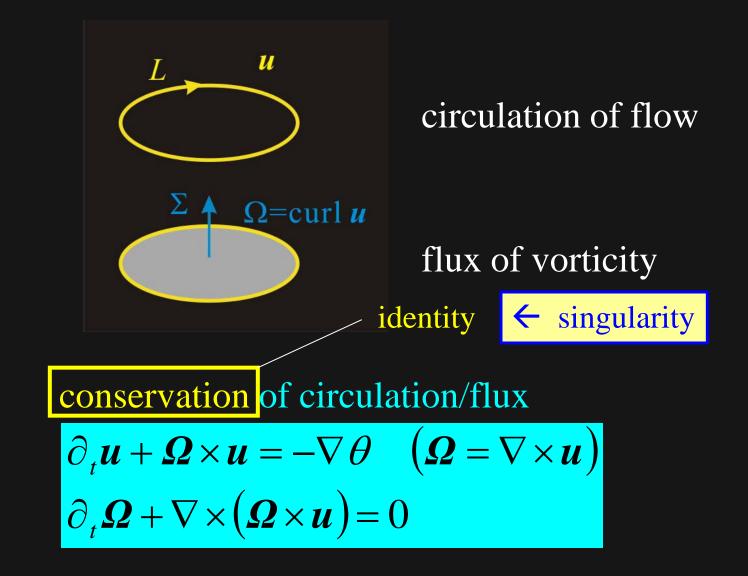
http://apod.nasa.gov/

## Heterogeneity



Cited from http://www.astronomynotes.com/cosmolgy/s12.htm

### Mathematical identity of VORTEX



# How vortex is "singular"

• Remember the Hamilton-Jacobi equations:

$$\partial_t S = -H, \quad \nabla S = P$$

momentum is irrorational

- Fields constructed from the action cannot have a vorticity of the phase (ex. super-fluid).
- How can a fluid (plasma) create vorticity?

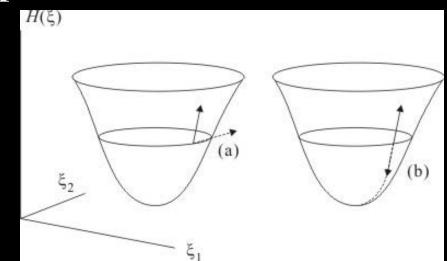
## Two distinct dynamics

• Hamilton's principle

$$\delta \int L dt = 0 \quad \Rightarrow \quad \partial_t u = \{H, u\} \quad or \quad \partial_t u = A \partial_u H$$

• Dirichlet's principle

$$\partial_t u = -\partial_u H$$



### Abstract Hamiltonian system

Hamiltonian mechanics is dictated by
 A (symplectic operator) and H (Hamiltonian)

$$\frac{d}{dt}u = A\partial_{u}H(u)$$
  
Poisson bracket:  $[G, F] = (A\partial_{u}G(u), \partial_{u}F(u))$ 
$$\frac{d}{dt}F(u) = [H, F]$$

### [[F,G],H] + [[G,H],F] + [[H,F],G] = 0.

### Examples of Hamiltonian systems

#### classical mechanics:

$$\frac{d}{dt}\boldsymbol{u} = \frac{d}{dt} \left( \begin{array}{c} \boldsymbol{q} \\ \boldsymbol{p} \end{array} \right) = \left( \begin{array}{cc} \boldsymbol{0} & \boldsymbol{I} \\ -\boldsymbol{I} & \boldsymbol{0} \end{array} \right) \left( \begin{array}{c} \partial_{\boldsymbol{q}} \boldsymbol{H} \\ \partial_{\boldsymbol{p}} \boldsymbol{H} \end{array} \right) = \boldsymbol{A} \partial_{\boldsymbol{u}} \boldsymbol{H},$$

quantum mechanics:

$$\partial_t u = -i \partial_u \langle Hu, u \rangle / 2$$

These examples are "canonical" because A is a regular operator.

### non-canonical Hamiltonian mechanics

•  $Ker(A) = Coker(A) \rightarrow$  "topological constraint"

•  $Ker(A) \rightarrow Casimirs$ 

$$\exists C \ s.t. [G, C] = 0 \ (\forall G)$$
  
*i.e.*  $\partial_u C \in \text{Ker}(A)$ 

•  $H \rightarrow H + C$  does not change the dynamics.

# Equilibrium (stationary points)

- Simple system: *H* is typically quadratic.
- Critical point:  $\partial_u H = 0$  (<u>vacuum</u>)
- <u>Topological constraint</u> = Casimir-invariant may yield <u>non-trivial</u> class of equilibria characterized by

$$\partial_u H_\mu(u) = 0 \quad (H_\mu = H + \sum_j \mu_j C_j).$$

# Helicity ( a Casimir)

• Vortex dynamics system:

$$\partial_t \boldsymbol{u} = -\boldsymbol{\Omega} \times \boldsymbol{u} - \nabla \boldsymbol{\theta} \quad \left(\boldsymbol{\Omega} = \nabla \times \boldsymbol{u}\right)$$
  
$$\Leftrightarrow \quad \dot{\boldsymbol{u}} = A \partial_{\boldsymbol{u}} H \quad \left(H = \frac{1}{2} \|\boldsymbol{u}\|^2, A \boldsymbol{u} = -P \boldsymbol{\Omega} \times \boldsymbol{u}\right)$$

(We assume incompressible u. P is the "projection" onto the function space of incompressible fields.)

• Helicity:

$$C = \int \boldsymbol{u} \cdot \nabla \times \boldsymbol{u} \, dx \quad \Rightarrow \quad A \partial_{\boldsymbol{u}} C = 0$$

### MHD case

#### • Canonical form of MHD

$$\frac{d}{dt} \begin{pmatrix} \mathbf{v} \\ \mathbf{B} \end{pmatrix} = A \begin{pmatrix} \partial_{\mathbf{v}} H \\ \partial_{\mathbf{B}} H \end{pmatrix}$$
$$H = \frac{1}{2} \left( \|\mathbf{v}\|^{2} + \|\mathbf{B}\|^{2} \right), \quad A = \begin{pmatrix} -P\mathbf{\Omega} \times \circ & P[(\nabla \times \circ) \times \mathbf{B}] \\ \nabla \times (\circ \times \mathbf{B}) & 0 \end{pmatrix}$$

• Casimirs (helicities)

$$C_1 = (\boldsymbol{A}, \boldsymbol{B}), \quad C_2 = (\boldsymbol{v}, \boldsymbol{B})$$

## Structured equilibria

• Parameterized Hamiltonian (Lyapunov function):

$$\partial_{u} \widetilde{H}_{\mu}(\boldsymbol{u}) = \partial \left( H(\boldsymbol{u}) + \sum \mu_{j} C_{j}(\boldsymbol{u}) \right) = 0$$

• "Quantized" stationary points:

$$(\operatorname{curl} - \lambda_1) \cdots (\operatorname{curl} - \lambda_N) \boldsymbol{u} = 0$$

• Beltrami-class of equilibria (multi-scale):

$$\boldsymbol{u} = \sum a_j \boldsymbol{G}_j \quad \left( \nabla \times \boldsymbol{G}_j = \lambda_j \boldsymbol{G}_j \right)$$

# Summary

- Perspective = subjectivity : a priori of objectivity

  → "decomposition" → linear space
  → scale → nonlinearity

  Phenomenon → "Thing"

  → singularity (quatization)
  → Deltrami fields (quantized vertex)
  - $\rightarrow$  Beltrami fields (quantized vortex)